

Character Design

1. Life Drawing





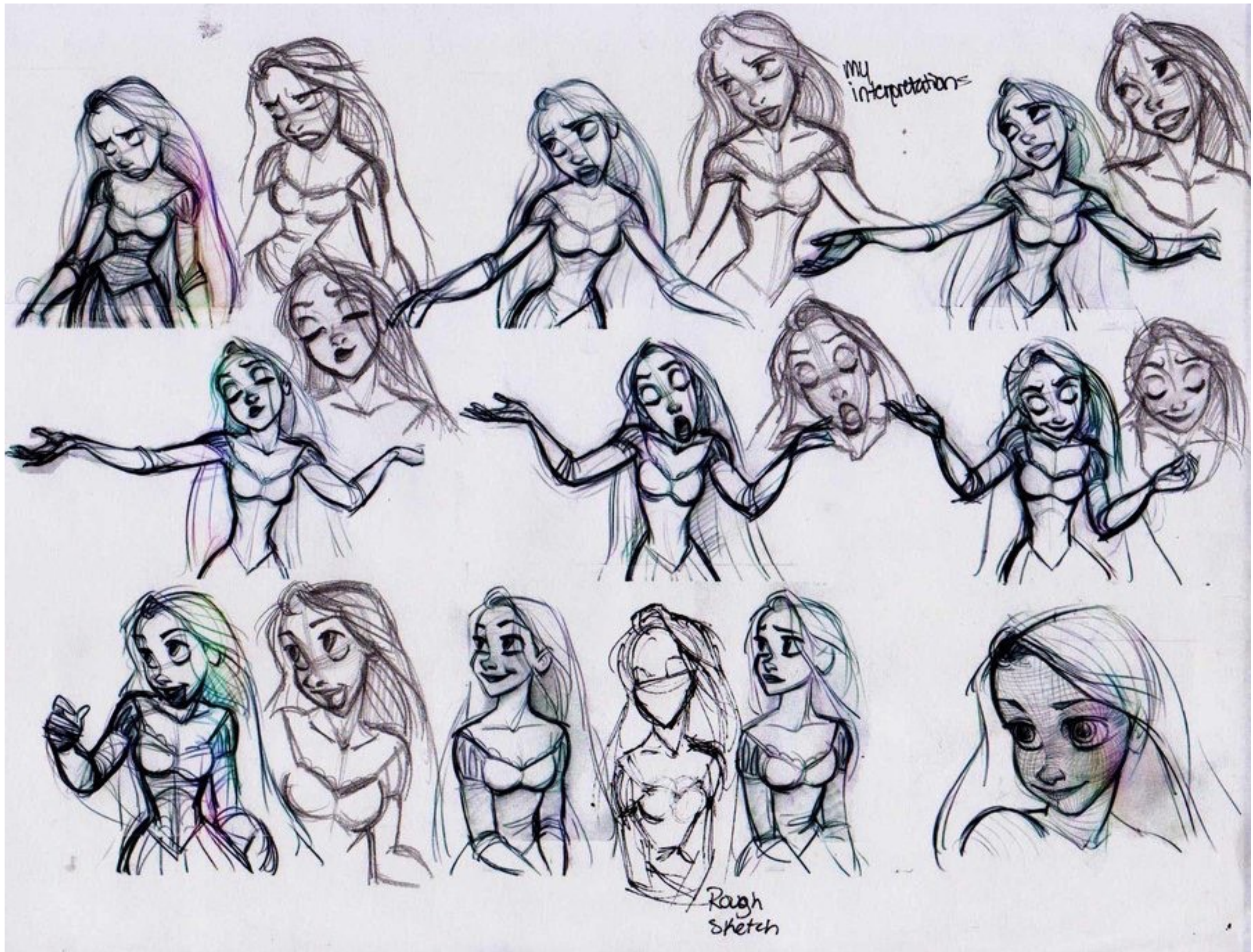






TAP
TAP
TAP





my interpretation

Rough sketch



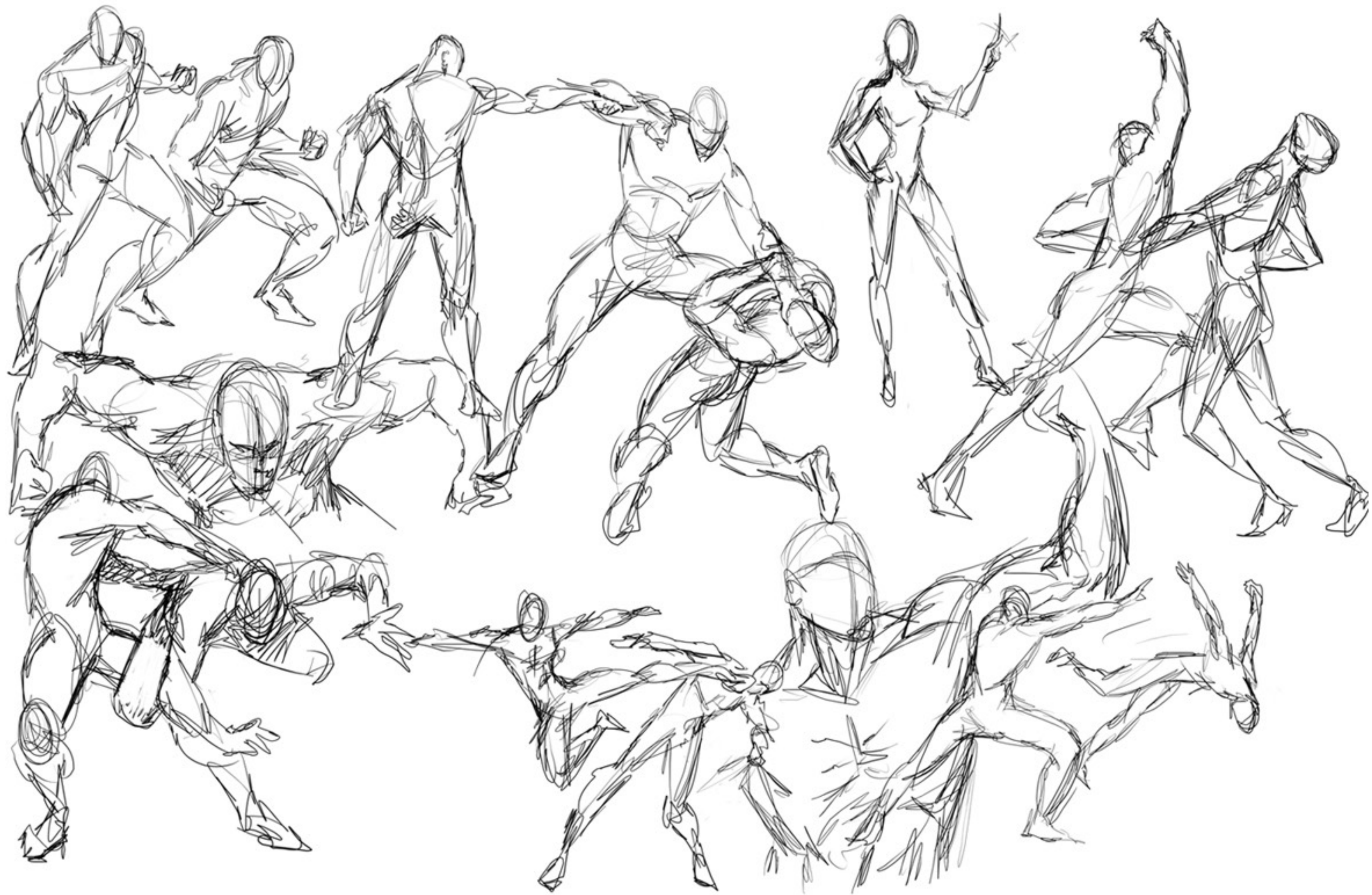
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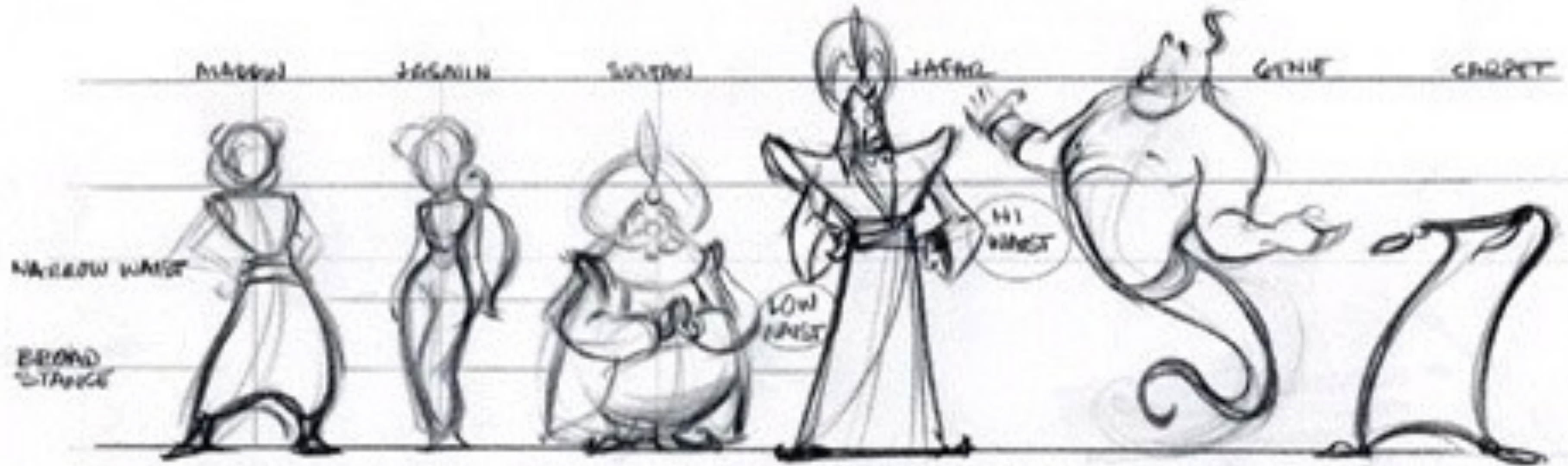
BAA
BRITISH ANIMATION
AWARDS
2010

CONGRATULATIONS! (CUE)
LEAVE

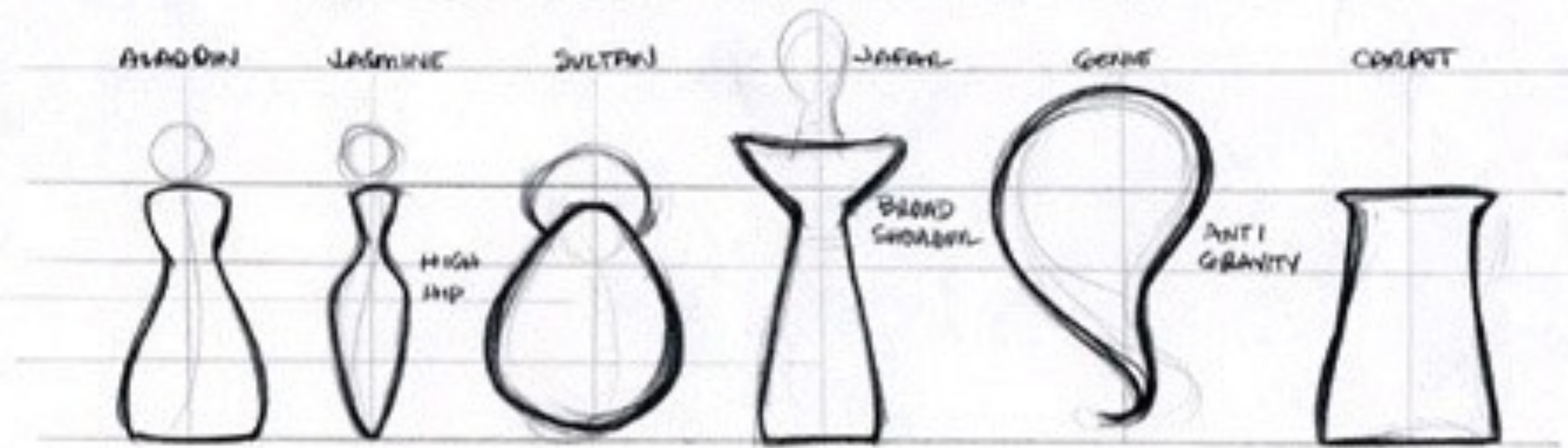




0514 ALADDIN STYLE



• BASIC SHAPES OF PRINCIPAL CHARACTERS •





SEE MAURINE ON GARLAND COLONS'

FOR I'M ROBIN HOOD
AND I'M VERY GOOD



SORT OF STROKING IT

Cartoon Tom

PAU

2. Research

Who is the audience?

What is the content / concept / idea / narrative /etc.?

How / When / Where will it be produced/presented?

What are the time / and cost limits?

What do you want to say and

To whom do you want to say it and

how do you want to say it?

(in order to...)

3a. Begin Designing

Sketching

Distinctive

Simple

Descriptive

Clear

List adjectives that describe the character



KITTEN

COPYRIGHT
WARNER BROS
CARTOONS
1950





Approved by
CHUCK JONESSM

















LOG!











3b. Design for Movement

WHAT will the character do
and **HOW** will they do it?

3c. Design for Style

Shapes - visual and psychological effects

Line Quality

Color

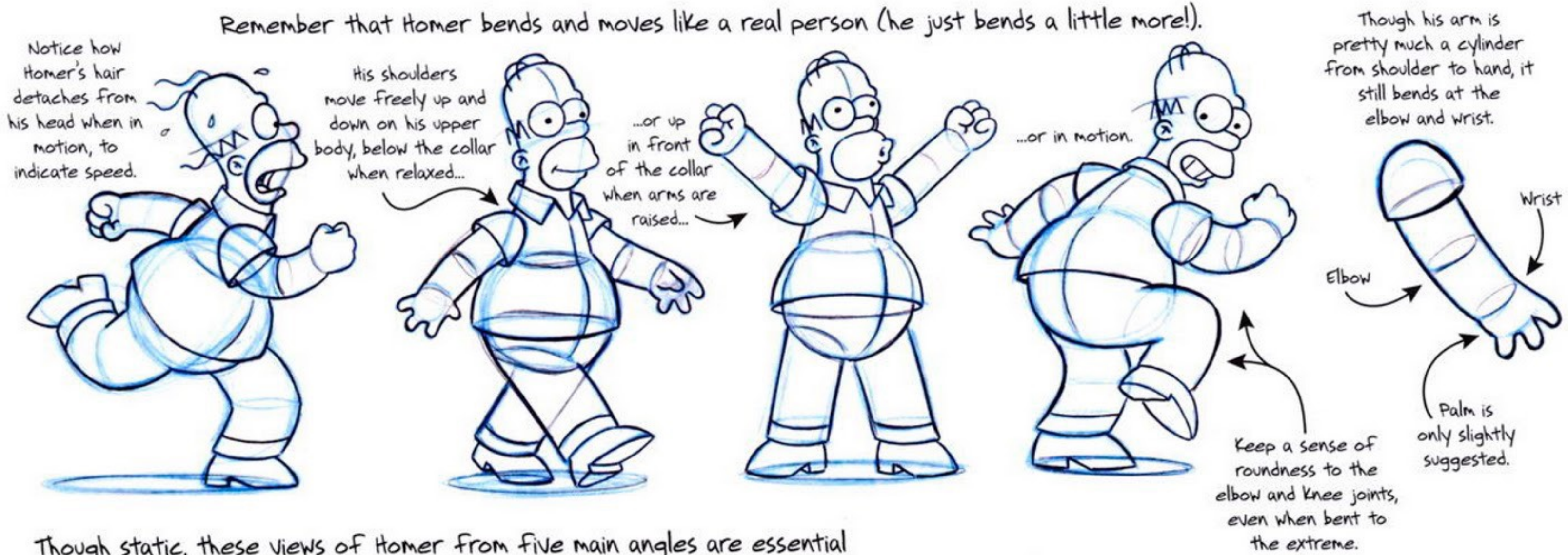
Flat or volumetric

Detailed or simplified

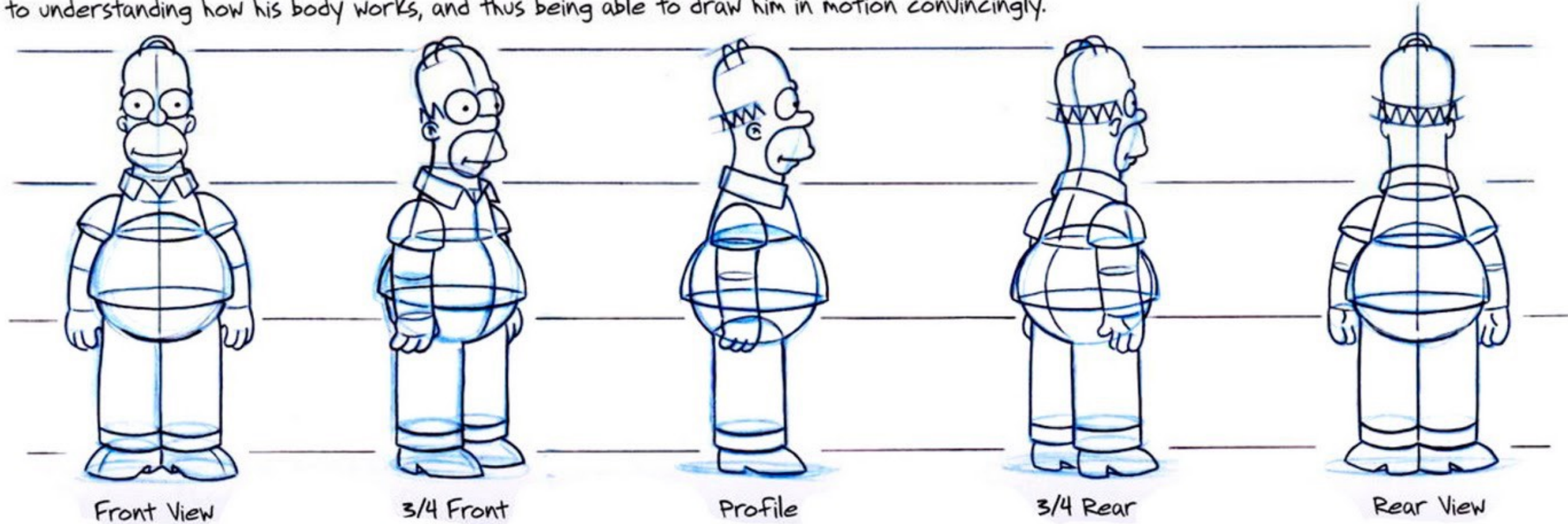
Consider movement again

**4. Develop a
structural
configuration**

It may sound like an oxymoron, but here's a look at
HOMER IN ACTION



Though static, these views of Homer from five main angles are essential to understanding how his body works, and thus being able to draw him in motion convincingly.



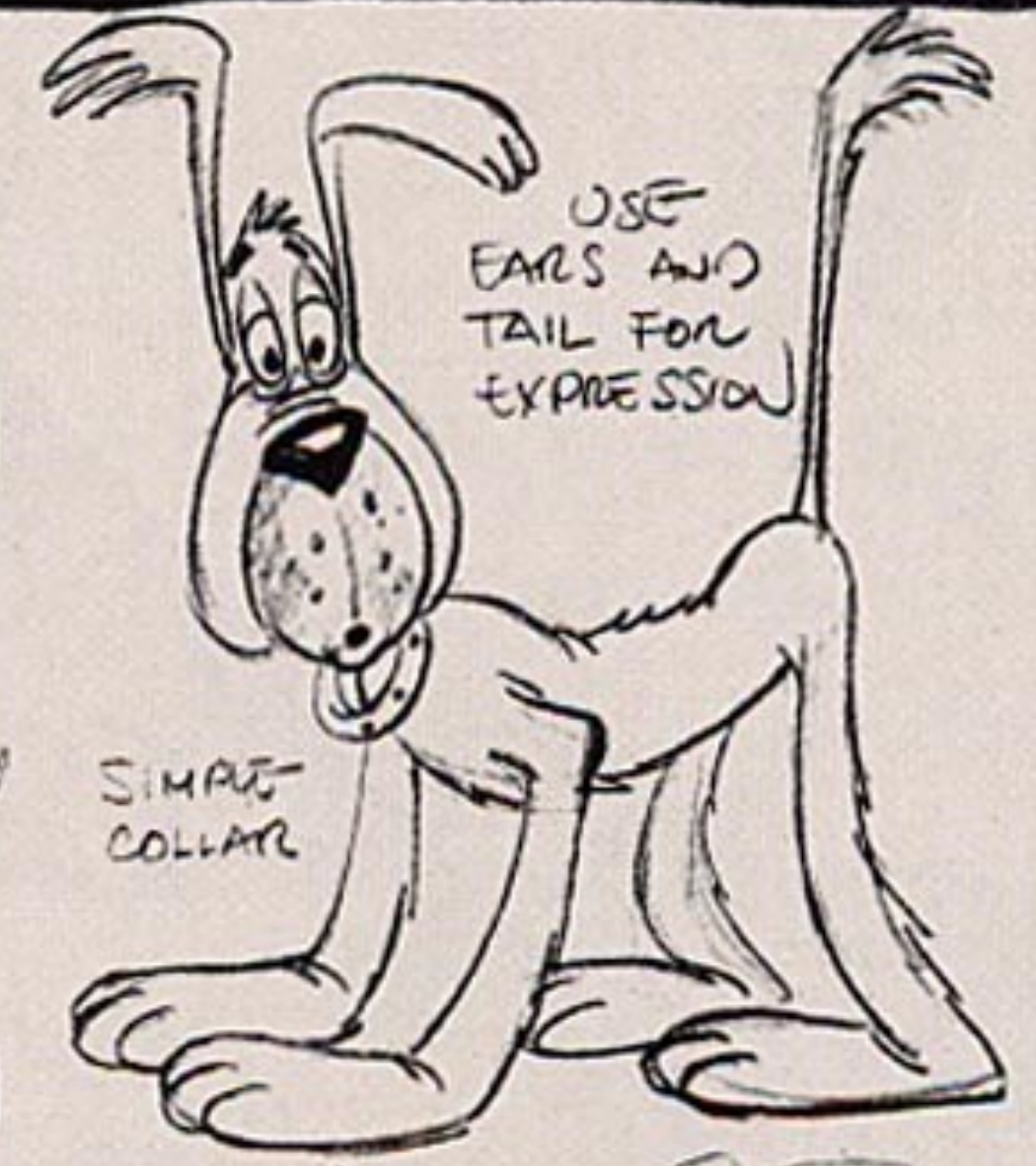
10



PROD 107



CENTER LINE ON PUSS FOR PLACEMENT OF NOSE



USE EARS AND TAIL FOR EXPRESSION

SIMPLE COLLAR

KEEP SIMPLE - HAIR LINES - TWO ON FRONT LEGS - THREE ON BACK LEGS - BIT ON CHEST - TUFT ON TOP OF HEAD

NOTE CONSTRUCTION OF DOGS HEAD - USE OF CIRCLES FOR HEAD SHAPES - ON STRETCH AND SQUASH EVERYTHING RE-ACTS TO SHAPE OF LARGER FORMS -



PROPERTY OF M.G.M CARTOON DEPT. 12/8/42 DO NOT REMOVE FROM PREMISES

BAGS UNDER EYES - HEAVY EYE BROWS



COMPARATIVE SIZES OF SQUIRREL AND DOG

PLENTY OF STRETCH SQUASH AND FOLLOW THRU ON THIS GUY'S MUG - KEEP HIM LOOSE

ON CLOSE UPS CARRY EYE LID HI LIGHT



TWO WRINKLES BACK OF NOSE - THREE WARTS ON ONE SIDE - TWO ON OTHER

127

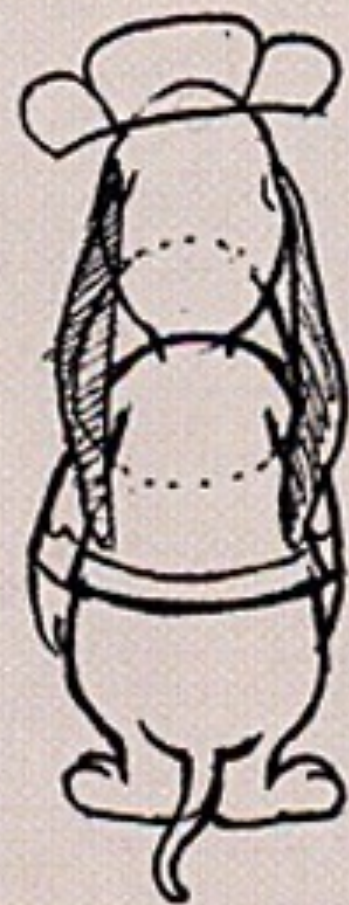
CS

"BULL FIGHT"

PROD. # 185
DIRECTED BY
TEX AVERY

15

"HAPPY
HOUND"



KEEP TAIL
LIMP AND
INACTIVE

15



NO PADS
ON FEET



HOLD HAT
ANGLES
THUS



NEVER HOLD
THIS ANGLE
OF HAT

BOTTOM

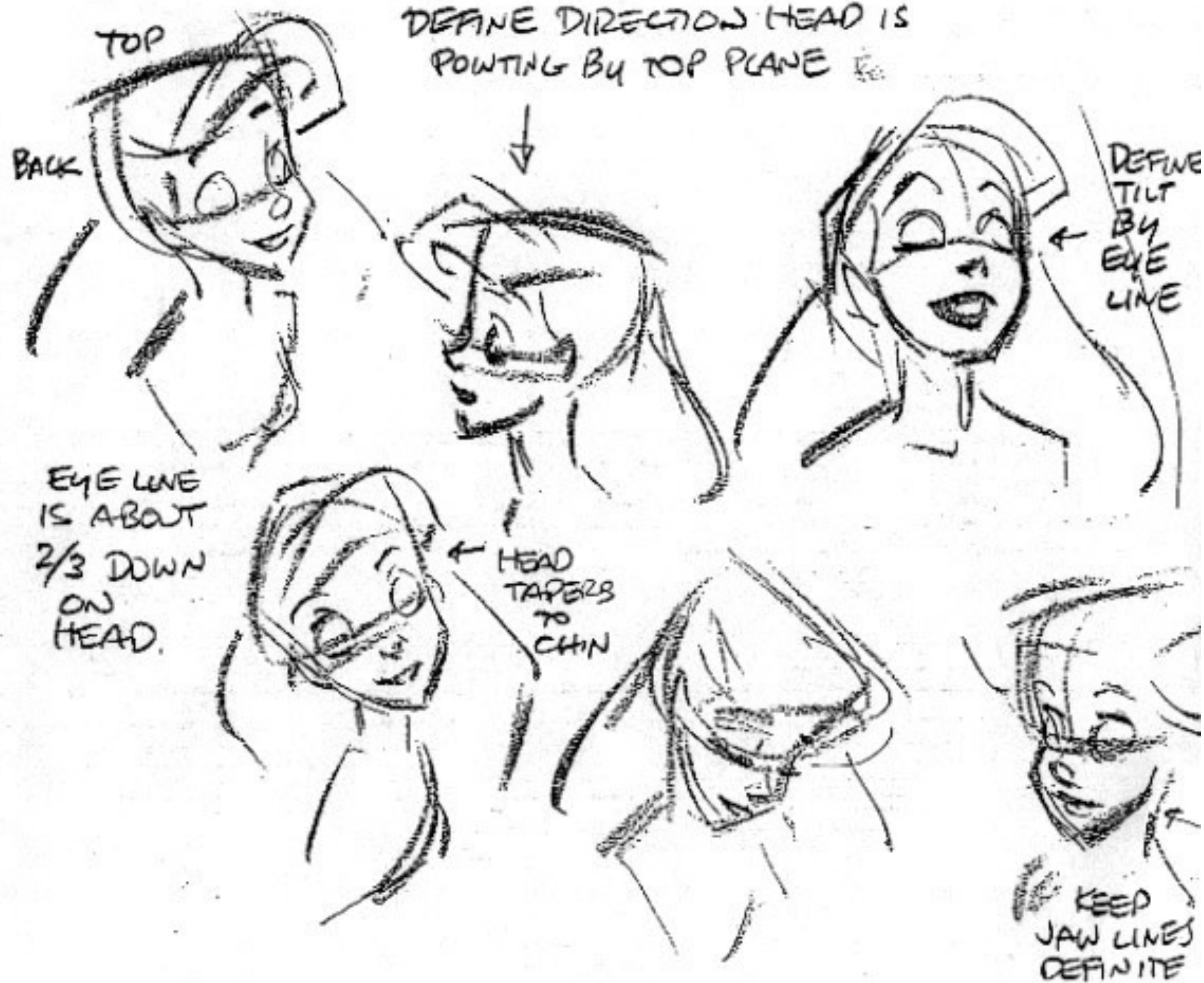


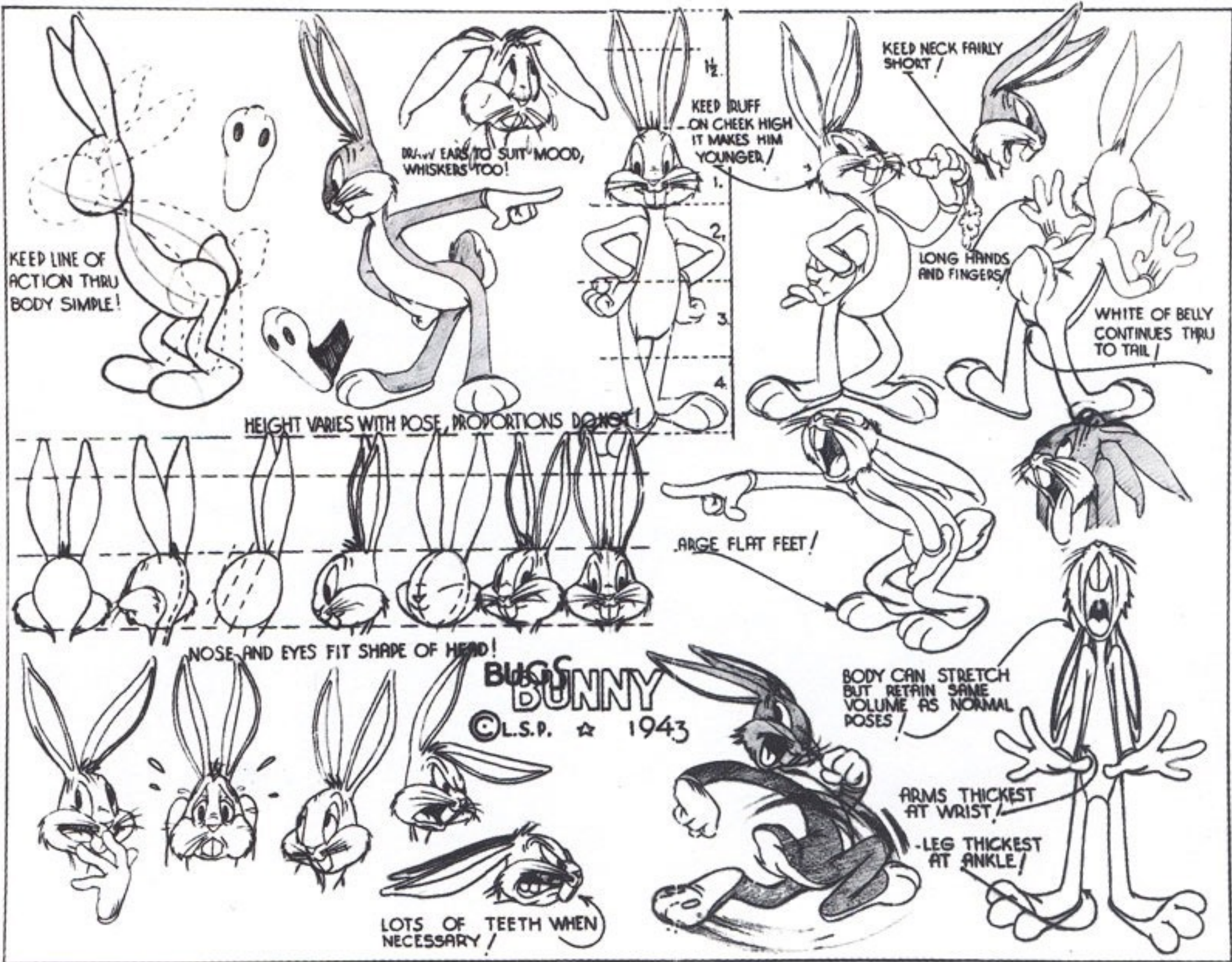
COLOR
SEPARATION



PROPERTY OF
M-G-M CARTOON DEPT.
3-17-47
DO NOT REMOVE FROM PREMISES

HEAD - THE SHAPE SHOULD CLEARLY SHOW TOP & SIDE PLANES.





KEEP LINE OF ACTION THRU BODY SIMPLE!

DRAW EARS TO SUIT MOOD, WHISKERS TOO!

KEEP RUFF ON CHEEK HIGH IT MAKES HIM YOUNGER!

KEEP NECK FAIRLY SHORT!

LONG HANDS AND FINGERS!

WHITE OF BELLY CONTINUES THRU TO TAIL!

HEIGHT VARIES WITH POSE, PROPORTIONS DON'T!

LARGE FLAT FEET!

NOSE AND EYES FIT SHAPE OF HEAD!

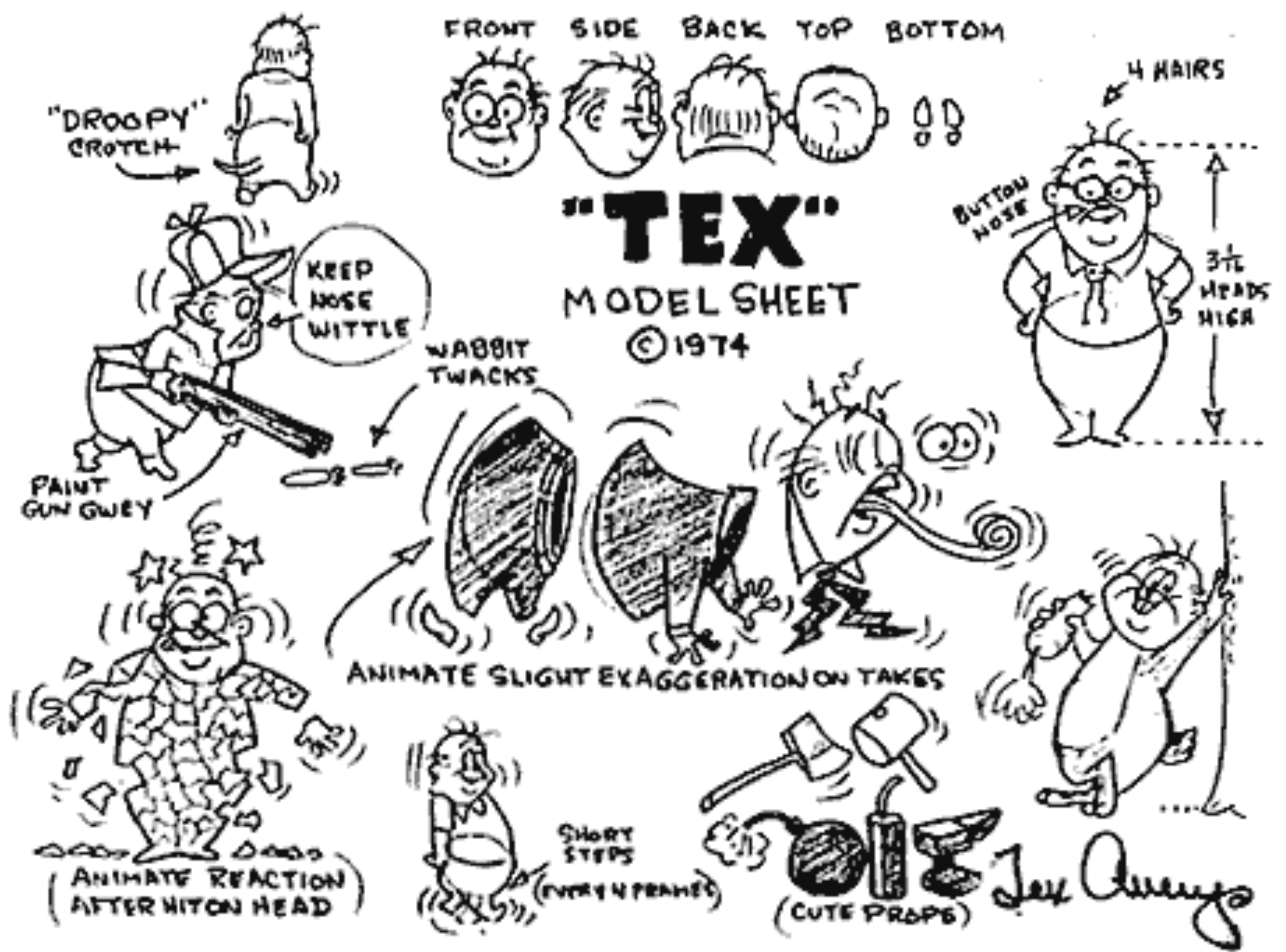
BUGS BUNNY
© L.S.P. ☆ 1943

BODY CAN STRETCH BUT RETAIN SAME VOLUME AS NORMAL POSES!

ARMS THICKEST AT WRIST!

LEG THICKEST AT ANKLE!

LOTS OF TEETH WHEN NECESSARY!



RUFF BODY
STRUCTURE....

- THEN FLESH
IT OUT!

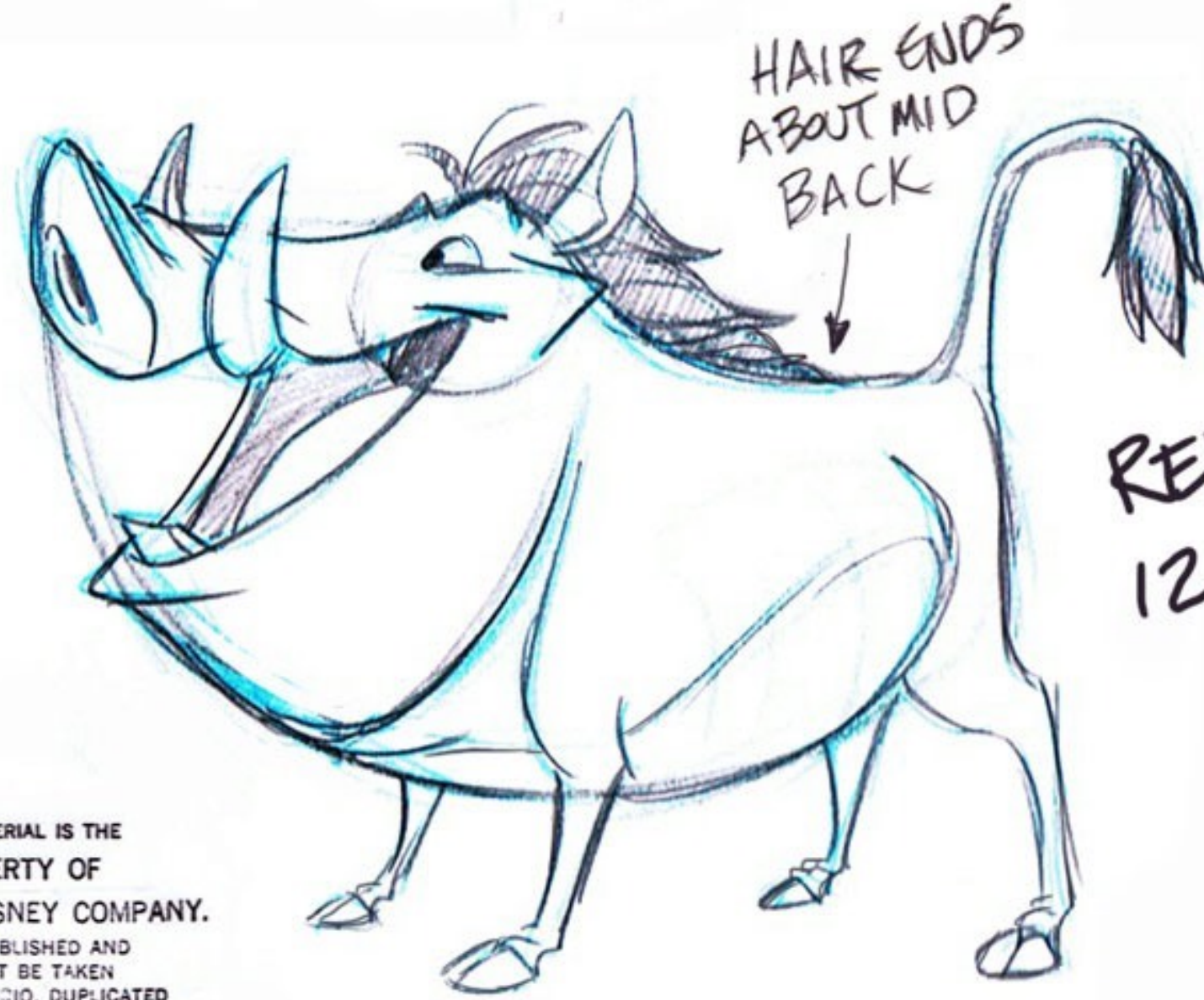
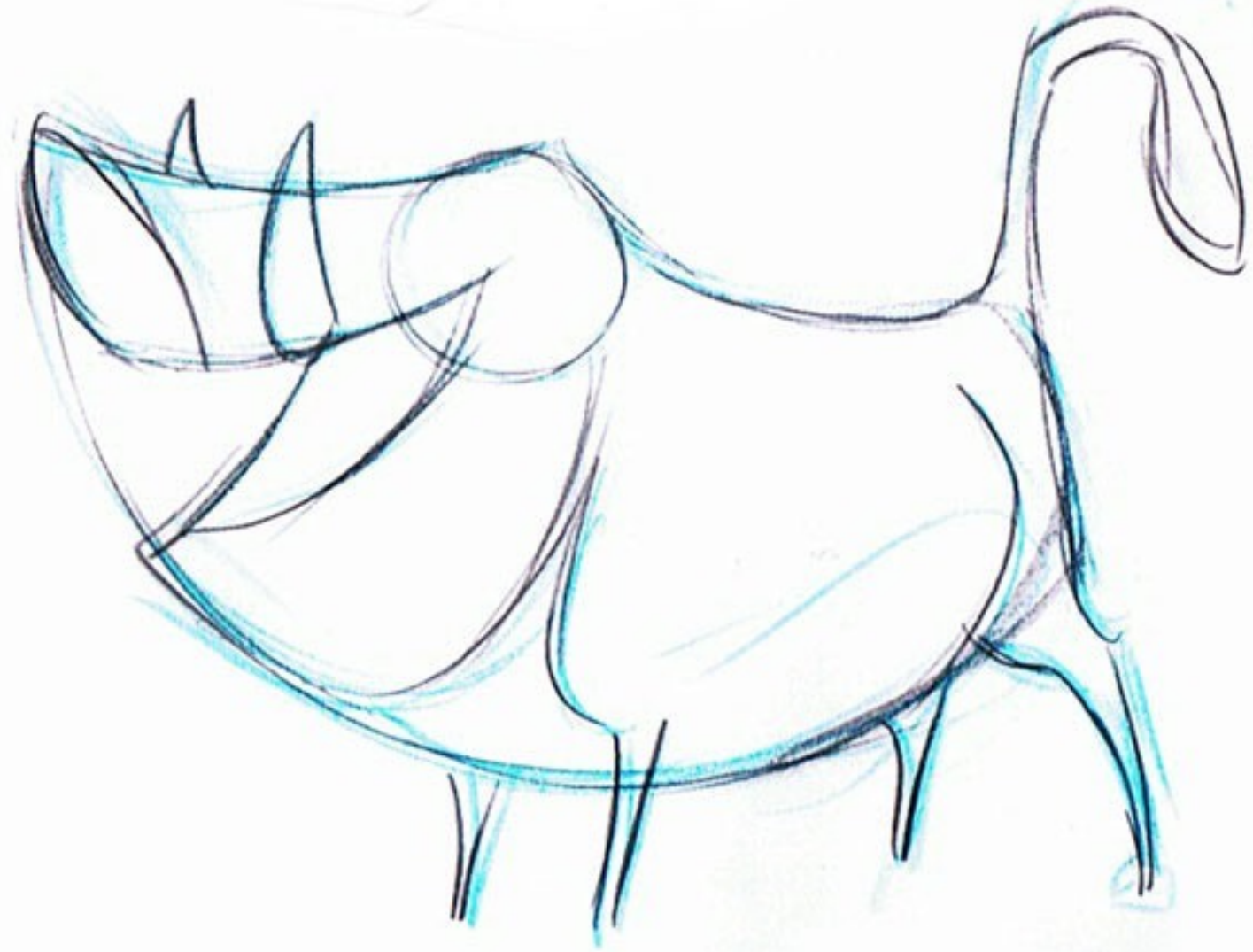
Pumbaa

The Lion King

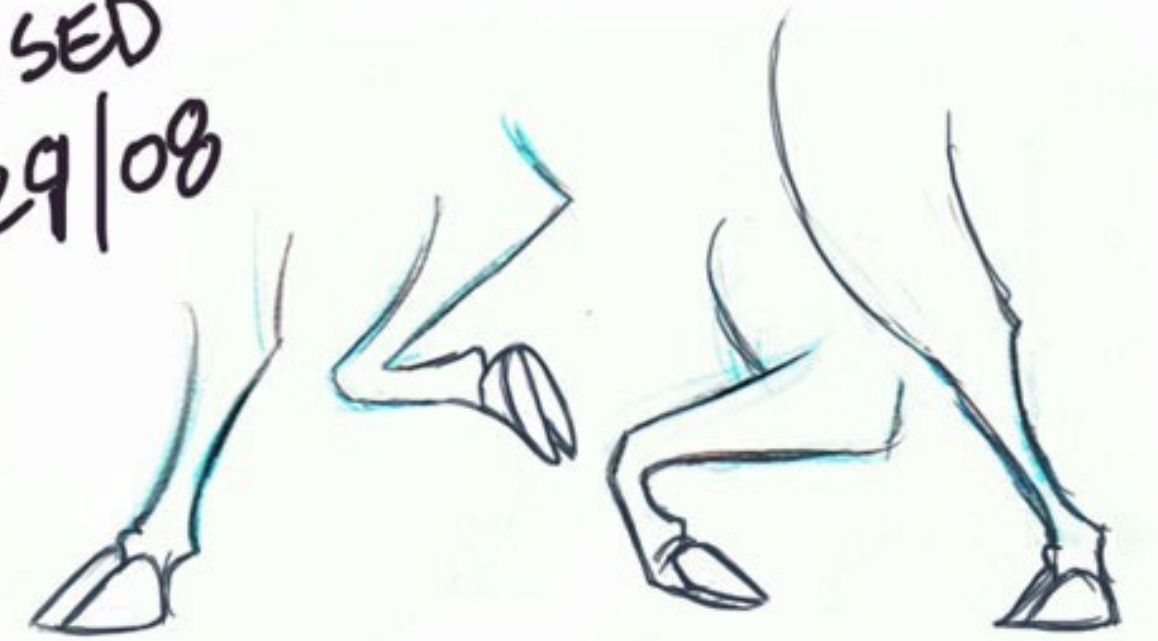
Prod # 0885

Approved ROB

Date 2/28/93

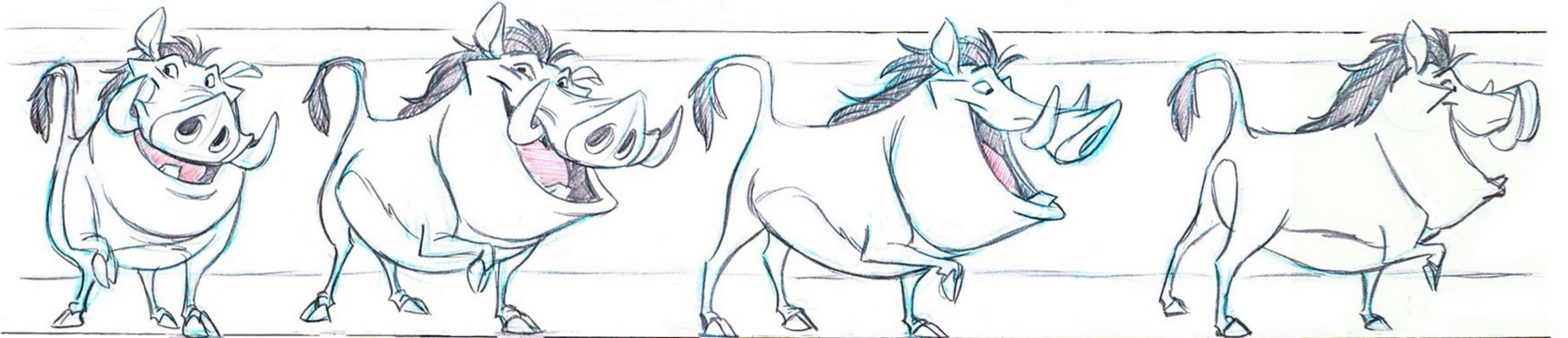


REVISED
12/29/08



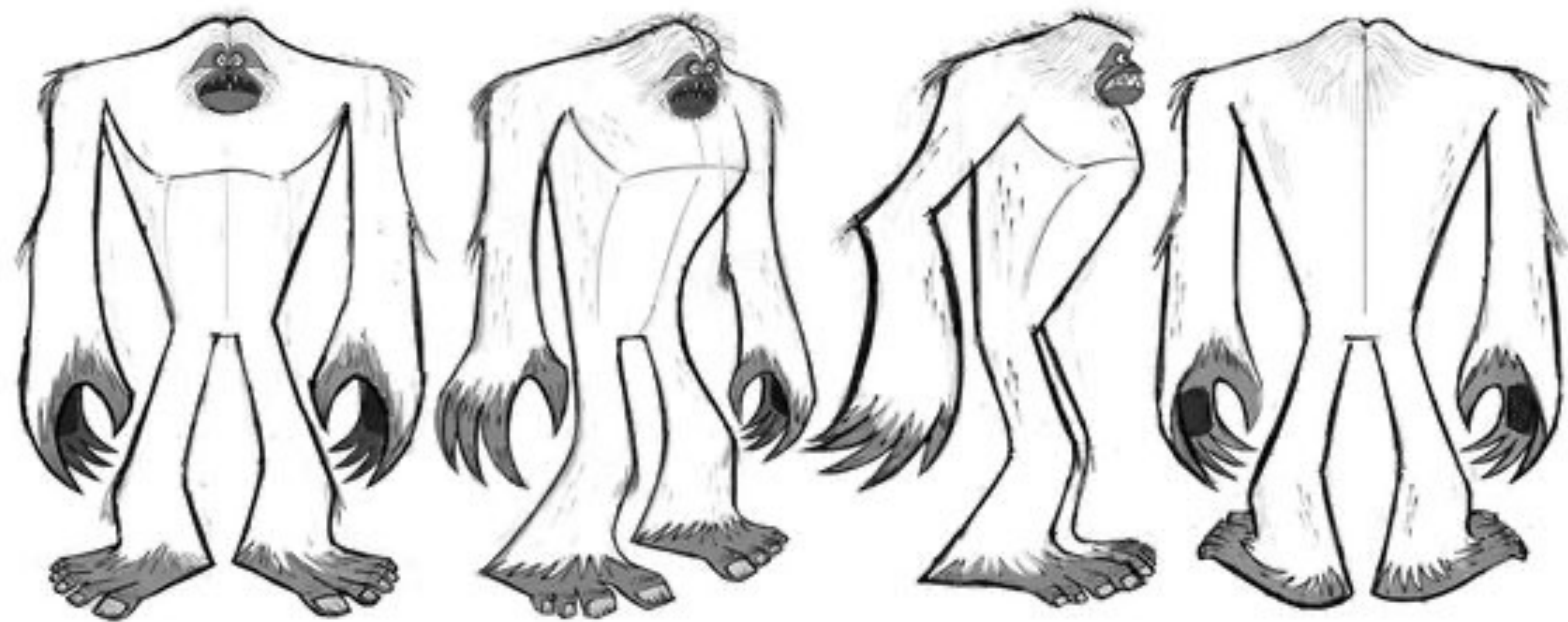
KEEP HOOVES SIMPLE!

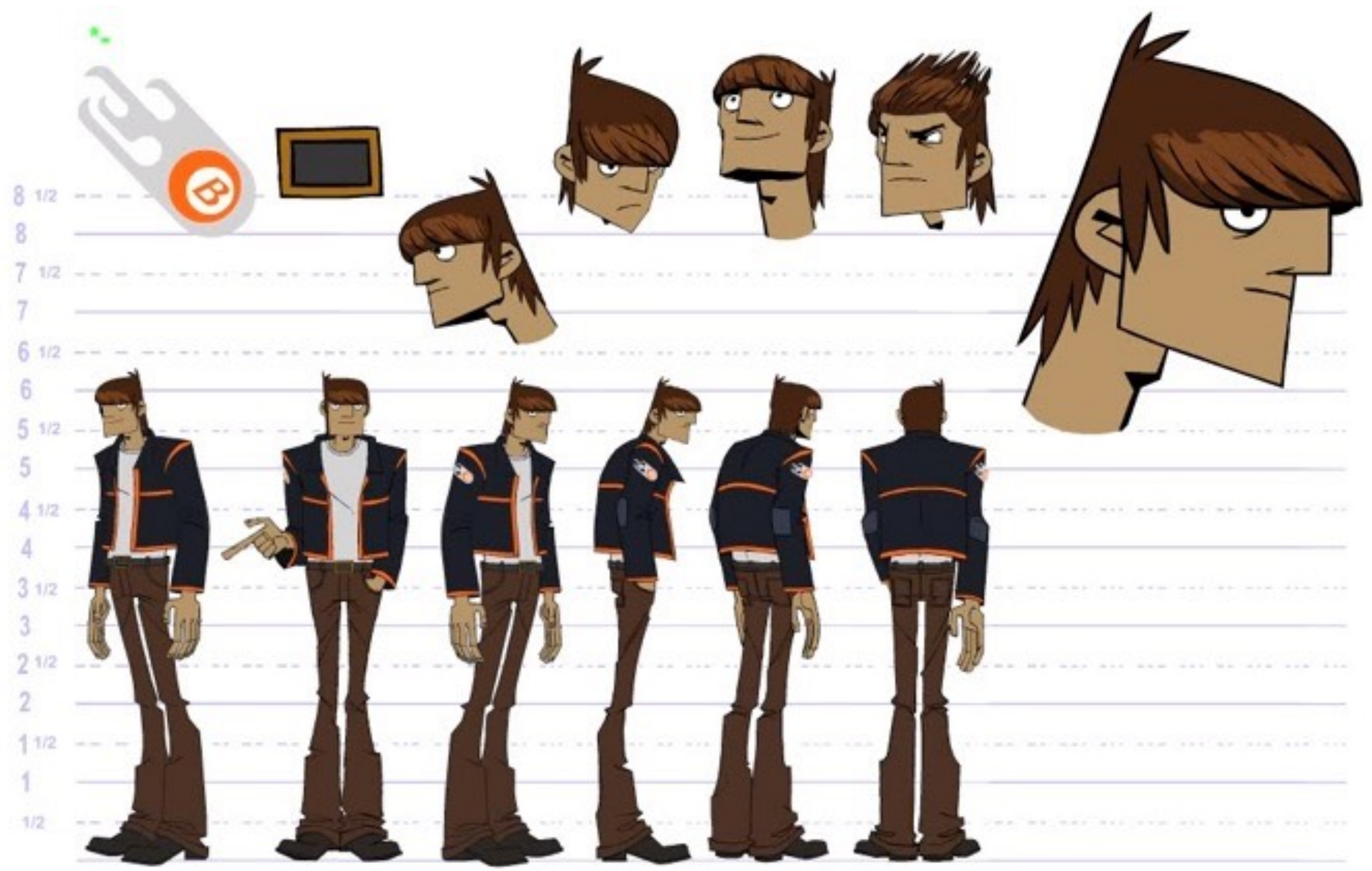
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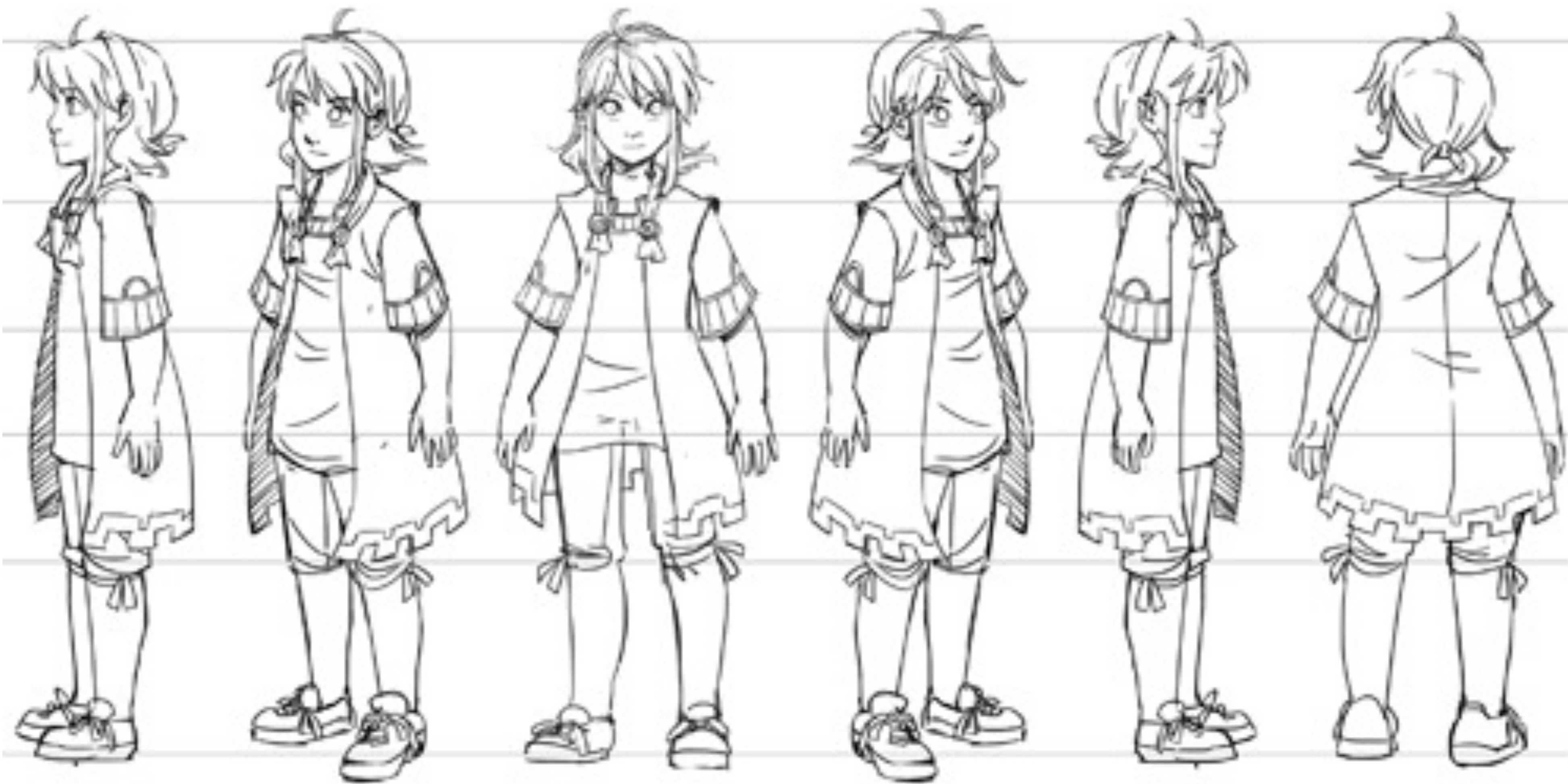
5 Point Turn Around













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Yolkai Yume
2007



Symmetry:
Yogi Bear